

User's Manual

3130IS



CALLER ID PHONE WITH BACKLIGHT

FEATURES

- FSK/DTMF auto-compatible;
- 60 (MAX.) groups of incoming / 67 (MAX.) groups of outgoing memories;
- 10 groups of 16-digit two-touch memories, 2 groups of 16-digit one-touch memories, 60 (MAX) groups of 16-digit VIP memories;
- Anti-paralleled ON/OFF adjustable;
- Ringer volume, handsfree volume adjustable;
- Local code, distance code, out of range code set ;
- Flash / Pause time selectable;
- Pre-dialing, backspace and calling back function;
- LCD back light;
- Redial / Auto-busy-redial / Pause;
- Handsfree speakerphone.

Note:

While batteries or AC/DC adaptor is not equipped, some features and functions may not work.

SAFETY INSTRUCTIONS

- Read and understand all instructions before using the phone, follow the warnings and instructions marked on the product.
- This unit is an electrical device; do not use the phone when it is drenched in water or liquids. Unplug the line cord by disconnecting the modular jack before removing the phone from the liquid.

- Do not place the phone near by bathtub, shower or similar environments, to avoid electrical shock.
- Unplug the phone before cleaning it; do not use liquid cleaners or aerosol cleaners.
- Do not use the telephone to report a gas leak in the vicinity of the leak.
- Do not open the equipment.

INSTALLATION

1. Connect the base and the handset with the curled handset cord.
2. Open the battery compartment lid and load 3 size AA-batteries in the right polarity into the compartment.
3. Connect the phone and the wall line with straight line cord.
4. While batteries is not equipped, some features and functions may not work.



Note:

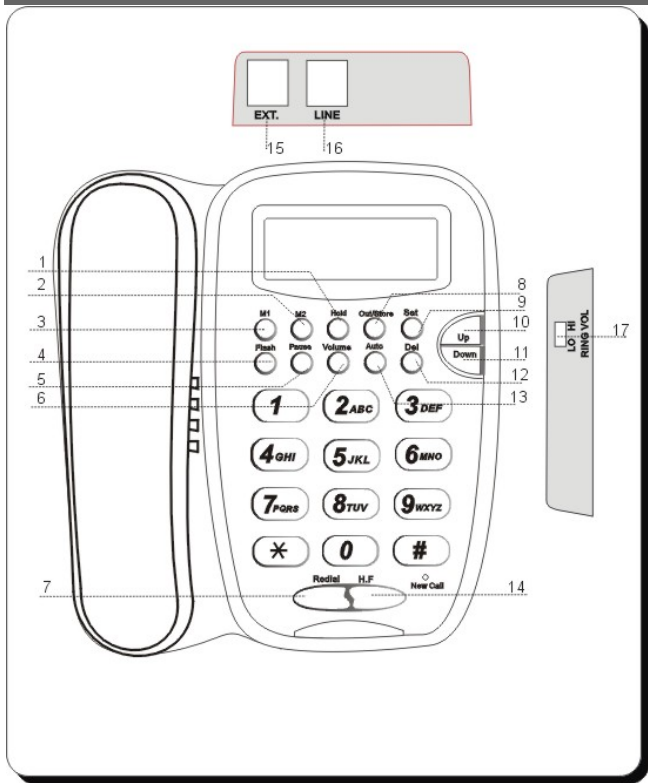
**Do not mix old and new batteries.*

**Do not mix alkaline, standard (carbon-zinc) or rechargeable batteries.*

**If the phone is not to be used for an extended period of time, remove all the batteries to avoid damage by leaking batteries.*

**Be sure that the batteries are installed correctly. Wrong polarity may damage the phone.*

OUT LOOK

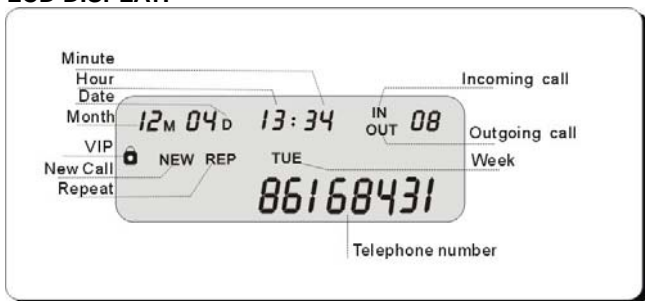


1. Music on hold

2-3. One-touch memory

- | | |
|--|------------------------------|
| 4. Flash | 5. Pause |
| 6. Speakerphone volume adjustment button | |
| 7. Redial | 8. Outgoing memory and store |
| 9. Set | 10-11. Up/Down review |
| 12. Delete | 13. Auto |
| 14. Handsfree button | 15. Extension socket |
| 16. Line cord socket | 17. Ring volume Hi/Lo |

LCD DISPLAY:



SETTING

SET button

In on-hook mode press **SET** button to enter the setting mode, LCD will display root menu '—12345678—'.



Pressing menu number 1-8 to enter sub-menu, pressing **DEL** button to exit.

Note: The sub-menu 5-8 is unavailable for such version.

During sub-menu setting, press **SET** button to confirm present set value and return back to the root menu by turn. Unit will auto quit setting mode while no operation 13 seconds later. In setting mode:

1. Press 1 to enter time setting. Press the digit key button to set the value of the digit which is flashing.



2. Press 2 to enter local code, long distance code and out of range code setting. LCD displays 'CodE —123-'.



Press 1 to enter local code setting. LCD displays 'ArEA

-----',



Input the number directly and press '**' button to remove wrong input number if needed.

Press 2 to enter long distance code setting. LCD displays 'LCODE -----'.



Input the number (Max. 5 digits) directly and press '**' button to remove wrong input number if needed. (if no set, the default code is 0).

Press 3 to enter out of range code setting. LCD displays 'OCODE -'.



Input the number (Max. 1 digits) directly and press '**' button to remove wrong input number if needed.

3. Press 3 to enter DND code setting. LCD displays 'FCODE---



Input the number (Max. 3 digits) directly and press ‘*’ button to remove wrong input number if needed.

4. Press 4 to enter flash time and pause setting. LCD displays ‘SEL -12-’.



Press 1 to enter flash time setting. LCD displays ‘FLASH 600’ (default time is 600).



Press **UP** or **DOWN** to select flash time from option 90/120/180/270/300 /600/1000ms.

Press 2 to enter pause setting. LCD displays ‘PAUSE 3’ (default time is 3).



Press **UP** or **DOWN** to select pause time from option 1/2/3/4s.

FUNCTION OPERATIONS

Pre-dial

In on-hook mode, key in the number as desired and then

press the **REDIAL** button. The speakerphone is activated and the number is dialed out automatically.

Redial

Press the **REDIAL** button to redial the last dialed number.

Auto-busy-redial

While the dialed line is busy, press the **REDIAL** button and the unit redials it automatically every 10s. The unit rings to alert after it is connected.

Flash

The **FLASH** button is used to get new dial tone.

Pause

When the phone is installed behind a PABX it could be necessary to insert a pause between the line access code (0 or 9) and the number you want to dial. When the **PAUSE** button is pressed the phone holds the line for a few seconds and a P-sign is shown on the display.

Speakerphone volume control

The speaker receiving volume can be adjusted via pressing **VOLUME** button while the speakerphone is on.

VIP

During reviewing the incoming calls, press the **FLASH** button, LCD displays '🔒', press this button again, the '🔒' disappears. VIP number cannot be deleted and recovered by new call.

Outgoing call review / delete / call out

The phone stores automatically in memory the last Max. 67 numbers which where dialed out.

To redial a number from the outgoing call memory:

1. Press **OUT/STORE** enter outgoing call review, then press **OUT/STORE** or **UP** button continuously to select the number to redial.
2. Press the **REDIAL** button to call back the number.
3. The speakerphone is activated.
During reviewing, press **DEL** button twice, LCD displays 'dEL OnE---', it means this displayed call record is deleted. Keep pressing this button over 3 seconds, LCD displays 'dEL ALL---', it means all the dialed out records are deleted, and LCD displays '---End---'.

CALLER ID

Please submit Caller ID service from your local telephone operator.

Incoming number review / delete / call back / transfer to one-touch or two-touch memory

Press **DOWN** button to review the missed incoming calls from the last one, while press **UP** button to review the received incoming calls from last one in either on hook or off hook mode.

During reviewing incoming calls, press **DEL** button twice, LCD displays 'dEL OnE---', it means this displayed call record is deleted. Keep pressing **DEL** button for 3 seconds above, LCD displays 'dEL ALL---', it means all the incoming records are deleted, and LCD will display '---End---'.

In incoming reviewing mode, press **REDIAL** button once to dial out the displayed number (if out of range code is not set);

or to dial out the number with out of range code at the beginning (if the code is set). Press **REDIAL** twice to dial out the reviewed call with out of range code (if set and the incoming number is 7-digits above) and long distance code at the beginning (if no long distance code set, default distance code is "0").

In incoming reviewing mode, press and hold **OUT/STORE** button for 3s and press any one of M1~M3. The number is stored there.

In incoming reviewing mode, press and hold **OUT/STORE** button for 3s and input the number location where to store in number key (0~9). The number is stored there.

TWO-TOUCH MEMORIES

Store a number in two touch memories

In on-hook mode press and hold **OUT/STORE** button for 3s, LCD will display 'InPUT COdE---'.



Input desired number and press **OUT/STORE** button again and input the number location where to store in number key (0~9). For example: press **OUT/STORE** 1234567

OUT/STORE 1, it means the number 1234567 is stored in key number 1.

Dialed out and delete stored number in two-touch

memories

In on-hook mode press **AUTO** button, LCD displays 'ACCESS_', input the location number (0~9), the stored number displays on the LCD, press **REDIAL** button, the number is dialed out. If LCD displays nO COdE, it means there is no number stored at this number key yet.

In off-hook mode press **AUTO** button and with digit number (0-9), the number stored there will be dialed out.

In on-hook mode, press **AUTO** + digit (where number stored), LCD displays this number, press **DEL** button twice then the stored number is deleted.

TROUBLE SHOOTING

Called party hears noise or weak voice

- Check the handset and cord connection
- Place the phone on a solid and clean surface while using the phone in speakerphone function

No LCD display or display is weak

- Check the power of the batteries and check if they are well placed in the compartment
- Adjust the LCD contrast at a higher level
- Avoid light reflection on the LCD display

Some digits are missed in call message

- Check the line cord, PABX and all other devices which are parallel connected on the same line

No Caller ID on display

- Check the power of the batteries and check if they are well placed in the compartment
- Check if your local telephone operator provides the Caller ID function
- When the phone is placed behind a PABX, check if the PABX supports the Caller ID function

No function

- Check the power of the batteries and check if they are well placed in the compartment
- Unplug the phone, remove the batteries, disconnect all cords and reinstall the phone as written in manual.

No ringing or dial tone

- Check the line cord connection
- Check the handset cord connection
- Check if the telephone line or PABX line is working
- Check if Filter is in off position

One ring only and the line is broken

- Check the jumper box
- Check if there are parallel units on the same line and if so remove them